

# COLLEGE OF VISUAL AND PERFORMING ARTS

**Joseph P. Scartelli, Dean**  
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The College of Visual and Performing Arts seeks to provide comprehensive professional and liberal arts education for students in the disciplines of dance, fashion, interior design, music, theatre and cinema and the visual arts; to serve the educational needs of all Radford students by providing comprehensive opportunities and experiences in the arts and design; to enrich the artistic and cultural environment of the university, western Virginia, the Commonwealth, and beyond; and to make significant artistic contributions in the disciplines of dance, fashion, interior design, music, theatre, and the visual arts.

Departmental curricula address the needs of students seeking careers in the arts as teachers, designers, therapists, practitioners, and performers. These same courses of study may be modified to combine study in the arts with a number of other major disciplines. In addition, each department offers courses and performance opportunities that encourage participation by students wishing to go beyond the required university Core Curriculum component.

The faculty members of the college maintain active professional lives as performers, artists, designers and research scholars. Frequent visits by guest artists, performers, designers, and educators provide an added dimension to the educational experiences offered through the CVPA. Students have many opportunities to work with

and learn from these professionals who appear annually on the campus.

Internship programs are an integral part of many College of Visual and Performing Arts degree requirements. In addition to the usual student teaching component required of all education majors, programs in art, dance and music education involve students in extensive field experiences prior to their senior year of study. Music therapy students are involved in field training as well as a six-month internship. Music business students also are involved in field training and have an eight-week internship. Students in fashion design and interior design experience a required internship in professional settings. Graphic design students may spend one semester in professional studios and firms in order to apply skills and techniques developed in the classroom. The College of Visual and Performing Arts is composed of three academic departments, one school, the University Art Museum, and the adjacent Corinna de la Burd  Sculpture Court. The academic departments and schools are:

Art	p. 230
Interior Design and Fashion	p. 236
Music	p. 241
School of Dance and Theatre	p. 248

## ACADEMIC ADVISING

**Academic Advising and Development Center**  
**Porterfield Hall 241**  
**Porterfield Hall 175 & 176A**  
**(540) 831-6903**

The primary purpose of academic advising in the College of Visual and Performing Arts is to encourage students to develop

a meaningful educational plan compatible with their life and career goals. In the college, faculty advisers and the Advising and Development Center staff are available to assist students in: exploring educational and career options; clarifying university and departmental requirements; selecting appropriate courses; evaluating academic progress; and obtaining referral information for academic and student support services.

The student has ultimate responsibility for making decisions about his or her educational plans and for meeting the requirements of academic programs.

Students are encouraged to make and keep regular advising appointments; plan class schedules in conjunction with their adviser; and monitor their progress towards completion of their degree program.

## **RADFORD UNIVERSITY ART MUSEUM**

**Covington Center for Visual and Performing Arts**

**Steve Arbury, Chief Curator**

**(540) 831-5754**

**Co-directors: Richard Bay and Roann Barris**

The Radford University Art Museum encompasses the Gallery at the Covington Center, Gallery 205 in Powell Hall, and the de la Burde' Sculpture Court outside Powell Hall. There are also two other exhibition spaces on campus in Muse and Tyler Halls. The museum serves the College of Visual and Performing Arts, the university and the broader community as an educational and cultural resource through exhibitions that are closely linked with academic programs, teaching, research and community outreach activities. Students interested in museum careers can enroll in Art History and Museum Studies courses offered through the Department of Art.

## **ART**

**Steve Arbury, Chairperson**

**[www.radford.edu/art-web/](http://www.radford.edu/art-web/)**

## **UNDERGRADUATE PROGRAM**

The Art Department provides a comprehensive education for students in visual arts and prepares art educators for entry into their chosen profession. In addition to offering training in studio art, art education, art history and museum studies, the department provides supportive course work for other departments and groups on campus and provides cultural enrichment for the campus and the community.

Students interested in pursuing art careers can develop specialized skills. For example, most studio areas are offered each semester, providing students with opportunities to explore a variety of interests and develop expertise in chosen media. Art majors may choose to focus on one or more of the following areas of emphasis: drawing, painting, graphic design, ceramics, sculpture, jewelry, watercolor, photography, digital fine arts, art education, art history and museum studies, and special topics (past offerings have included environmental art, experimental photography, portfolio development, illustration, etc.).

Studio art and art history and museum studies programs may either prepare students for seeking employment after graduation or for entry into graduate programs. Internships enable qualified students to apply acquired skills in a variety of professional environments. The department's art education concentration prepares students for teaching art in elementary and secondary grades, and/or for entry into graduate programs in art education.

The Art Department offers four undergraduate degrees. Students pursuing a major in Art may earn a Bachelor of Arts (B.A.), Bachelor of Science (B.S.), Bachelor of Fine Arts (B.F.A.), or Bachelor of

Science in Art Education (B.S.) degree. Art Education majors may also earn teacher licensure.

## ART MAJOR

### B.A. DEGREE

Students pursuing a B.A. degree either select an art major with an emphasis in studio art, or an art history and museums studies concentration. Students pursuing the B.A. degree may choose to combine their major in art with any of several disciplines. For example, students pursuing an art history and museum studies concentration may find it useful to also take additional courses in English, foreign languages, and/or business. The B.A. degree, therefore, offers a wide range of possibilities for career planning.

### B.A. DEGREE WITH STUDIO ART CONCENTRATION

All the requirements for art majors with an emphasis in studio art earning a B.A. are outlined below.

#### Core Curriculum Requirements 43-45

(see p. 81)

<b>Art Core Requirements</b>	<b>12</b>
ART 101. 2-Dimensional Art Foundations.	3
ART 102. 3-Dimensional Art Foundations.	3
*ART 215. Art History Survey: Prehistory to Gothic.	3
*ART 216. Art History Survey: Renaissance to Contemporary.	3
<i>* This course has been approved for Core Curriculum credit in Visual and Performing Arts.</i>	

<b>Studio Requirements</b>	<b>24</b>
ART 205. Drawing.	3

Three semester hours of 2-D studio courses	3
Six semester hours of 3-D studio courses	6
Twelve additional hours from 2-D or 3-D studio courses	12

<b>Art History Requirements</b>	<b>6</b>
Six additional semester hours of Art History courses except ART 111	6

<b>B.A. Degree Requirements</b>	<b>6-12</b>
The Bachelor of Arts degree requires completion of the B.A. language requirements described on p. 87 of this catalog.	

<b>Electives</b>	<b>27-29</b>
Students should consult their advisers in selecting elective courses to complete the 120 hours required for graduation.	

<b>Total Credits Needed for Degree</b>	<b>120</b>
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### B.A. DEGREE WITH ART HISTORY AND MUSEUM STUDIES CONCENTRATION

All the requirements for art majors earning a B.A. with a concentration in art history and museum studies are outlined below.

#### Core Curriculum Requirements 43-45 (see p. 81)

<b>Art Core Requirements</b>	<b>12</b>
ART 101. 2-Dimensional Art Foundations.	3
ART 102. 3-Dimensional Art Foundations.	3
*ART 215. Art History Survey: Prehistory to Gothic.	3
*ART 216. Art History Survey: Renaissance to Contemporary.	3
<i>* This course has been approved for Core Curriculum credit in Visual and Performing Arts.</i>	

<b>Art History and Museum Studies Requirements</b>	<b>24</b>
ART 302. Exhibition Fundamentals.	3
ART 428. Twentieth Century Art.	3
ART 491. Museum Studies.	3
ART 446. History of Art History: Theory and Methods.	3
Other Art History Courses:	
Any Art History course except ART 111.	6-12

<b>Other Museum Studies Courses:</b>	
Choose from: ART 492. Museum Practicum	-or-
ART 493. Museum Internship.	0-6

<b>Studio Requirements</b>	<b>6</b>
ART 205. Drawing.	3
Any Three-Dimensional (3-D) course.	3

<b>B.A. Degree Requirements</b>	<b>6-12</b>
The Bachelor of Arts degree requires completion of the B.A. language requirements described on p. 87 of this catalog.	

<b>Electives</b>	<b>21-29</b>
Students should consult their advisers in selecting elective courses to complete the 120 hours required for graduation. It is recommended that students choose elective courses appropriate to their individual career goals from the departments of Accounting, Anthropology, Art, Finance, Management, Media Studies, Philosophy, Communication, and/or Theatre. Some suggested courses are listed below:	
ART 110. Basic Computer Skills for the Fine Artist.	
ART 250. Photography.	
ART 280. Introduction to Graphic Design.	
Other Art History courses not already taken:	
COMS 225. Introduction to Public Relations.	
PHIL 380. Aesthetics.	
THEA 232. Theatrical Lighting and Sound.	

<b>Total Credits Needed for Degree</b>	<b>120</b>
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## B.S. DEGREE

### B.S. DEGREE WITH STUDIO CONCENTRATION

The Bachelor of Science is a liberal arts degree that provides flexibility for greater career options. Students pursuing the B.S. degree may choose to combine their major in art with any of several disciplines. For example, study in areas such as television, journalism, theatre and psychology can lead to careers in newspaper layout, costume or set design, and graduate work in art therapy. All the requirements for art majors earning a B.S. are outlined below.

<b>Core Curriculum Requirements</b>	<b>43-45</b>
(see p. 81)	

<b>Art Core Requirements</b>	<b>15</b>
ART 101. 2-Dimensional Art Foundations.	3
ART 102. 3-Dimensional Art Foundations.	3
ART 205. Drawing.	3
*ART 215. Art History Survey: Prehistory to Gothic.	3
*ART 216. Art History Survey: Renaissance to Contemporary.	3
<i>* This course has been approved for Core Curriculum credit in Visual and Performing Arts.</i>	

<b>Studio Requirements</b>	<b>21</b>
Six semester hours of 2-dimensional (2-D) studio courses.	6
Six semester hours of 3-dimensional (3-D) studio courses.	6
Nine additional hours selected from 2-D or 3-D studio courses.	9

<b>Art History Requirements</b>	<b>3</b>
Three additional semester hours in Art History except ART 111.	

**B.S. Degree Requirements** **6-10**  
Any College of Visual and Performing Arts course chosen in consultation with an adviser, except an art course.

**General Electives** **26-32**  
Students should consult their advisers in selecting elective courses to complete the 120 hours required for graduation.

**Total Credits Needed for Degree** **120**

## **B.S. DEGREE WITH TEACHER LICENSURE IN ART EDUCATION**

The art major who desires a professional degree in art education should pursue the Bachelor of Science degree with an art education concentration. The art education program focuses on professional level artistic development along with appropriate courses in professional education. Students participate in field experience and student teaching under the careful supervision of the art education faculty. This experience also leads to certification in art education. All of the requirements for majors pursuing this concentration are outlined below.

**Core Curriculum Requirements** **43-45**  
(see p. 81)

**Art Core Requirements** **24**  
ART 204. Sculpture. 3  
ART 205. Drawing. 3  
ART 207. Ceramics. 3  
\*ART 215. Art History Survey: Prehistory to Gothic. 3  
\*ART 216. Art History Survey: Renaissance to Contemporary. 3  
ART 220. Painting. 3  
ART 225. Watercolor. 3  
ART 250. Photography 3  
\* *This course has been approved for Core Curriculum credit in Visual and Performing Arts.*

**Art History Courses** **6**  
Six semester hours of additional Art History courses except ART 111.

**Art History or Studio Electives** **6**  
Six semester hours chosen from 2-D or 3-D studio courses and/or Art History courses except ART 111.

**Required Professional Education Courses** **35-36**  
ART 212. 2-D Media, Materials, and Techniques for the Classroom. 3  
ART 213. 3-D Media, Materials, and Techniques for the Classroom. 3  
ART 241. Elementary Art Education Theory and Practice. 3  
ART 242. Secondary Art Education Theory and Practice. 3  
ART 340. Clinical Experience in Art Education. 3  
HUMD 300. Human Growth and Development Birth through Adolescence. 3  
EDEF 320. Introduction to Professional Education. 3  
EDET 445. Integration of Educational Technology. 2  
or  
ART 110. Basic Computer Skills for the Fine Arts. 3\*  
EDUC 453. Student Teaching. 12  
\*(When EDET 445 (2) is not offered, ART 110 or ART 280 (3) may be substituted with approval of the student's adviser.)

**B.S. Degree Requirements**  
B.S. Degree requirements are met through completion of professional education courses.

**Total Credits Needed for Graduation** **121/122**

In addition to completing the required courses listed above, students pursuing the art education concentration must complete requirements for the Teacher Education Program. Admission to the Teacher Educa-

tion Program requires, but is not limited to the following:

- Completion of 45 semester hours of course work.
- A minimum 2.5 grade point average on all work completed at Radford and on all work attempted in the major.
- Completed admission application submitted to the educational unit.
- Passing scores on the basic skills test required for licensure by the State of Virginia.

Professional review is required of the candidate before student teaching. This includes:

- Passing Scores on Praxis I, VCLA, and Praxis II.
- Portfolio review for artistic and educational competency.
- Completion of a departmental interview and screening examination.
- Other requirements as outlined by the Educational Unit.

Please refer to the College of Education and Human Development catalog sections regarding admissions requirements, admissions procedures, retention procedures, eligibility for student teaching, licensure and graduation requirements. Additional information may be obtained by contacting the College of Education and Human Development Center for Advising and Licensure, Peters Hall.

## B.F.A. DEGREE

The Bachelor of Fine Arts program provides a comprehensive education for the professional artist and prepares students for entry into Master of Fine Arts Degree programs.

A portfolio review for all Bachelor of Fine Arts students is administered each academic year during spring semester by a Department of Art faculty jury appointed

by the department chairperson. Bachelor of Fine Arts students must satisfactorily complete the annual portfolio review with a minimum score of 2.5. All students, including students who transfer into the B.F.A. Program from other degree options and transfer students, must pass the portfolio review the year before they graduate to be eligible to participate in the exit review. To be eligible for the degree, a student must earn a satisfactory score of 2.5 or more in an exit review consisting primarily of work in the student's area of specialization. After passing an exit review, the student will then hang the work in the B.F.A. exhibition. The Art Department faculty will give final approval/disapproval after the B.F.A. exhibition is hung. B.F.A. art majors must complete a concentration in either two-dimensional (2-D) or three-dimensional (3-D) studio, or graphic design courses.

## B.F.A. DEGREE WITH STUDIO ART CONCENTRATION

### Core Curriculum Requirements 43-45 (see p. 81)

<b>Art/Philosophy Core Requirements</b>	<b>27</b>
ART 101. 2-Dimensional Art Foundations.	3
ART 102. 3-Dimensional Art Foundations.	3
ART 205. Drawing.	3
*ART 215. Art History Survey: Prehistory to Gothic.	3
*ART 216. Art History Survey: Renaissance to Contemporary.	3
ART 305. Figure Drawing.	3
ART 405. Advanced Drawing.	6
PHIL 380. Aesthetics.	3
<i>* This course has been approved for Core Curriculum credit in Visual and Performing Arts.</i>	

<b>Art History and Museum Studies</b>	<b>12-18</b>
ART 302. Exhibition Fundamentals.	3
ART 428. Twentieth Century Art.	3
6 to 12 semester hours of additional Art History courses except ART 111.	6-12



**Studio Courses** **24-30**  
 Eighteen semester hours of studio courses in area of concentration (either 2-D or 3-D).\* 18

Within this area of concentration, the students must select an area of specialization and take at least 12 of the 18 hours in that specialization. Two dimensional areas of specialization include drawing (drawing must include 12 hours beyond the core requirement of 12 hours of drawing), digital fine art (includes animation and video art), painting (includes watercolor and photography). Three-dimensional areas of specialization include sculpture, ceramics, and jewelry.  
 Six semester hours of studio courses not in area of concentration. 6

**General Electives (if needed)** **0-11**  
 Students should consult their advisers in selecting elective courses to complete the 120 hours required for graduation.

**Total Credits Needed for Degree** **120**

**B.F.A. DEGREE WITH GRAPHIC DESIGN CONCENTRATION**

**Core Curriculum Requirements** **43-45**  
 (see p. 81)

**Art Core Requirements** **15**  
 ART 101. 2-Dimensional Art Foundations. 3  
 ART 102. 3-Dimensional Art Foundations. 3  
 ART 205. Drawing. 3  
 \*ART 215. Art History Survey: Prehistory to Gothic. 3  
 \*ART 216. Art History Survey: Renaissance to Contemporary. 3  
 ART 305. Figure Drawing. 3  
 ART 405. Advanced Drawing. 3  
 \* *This course has been approved for Core Curriculum credit in Visual and Performing Arts.*

**Art History and Museum Studies** **9**  
 ART 428. Twentieth Century Art. 3  
 ART 429. History of Graphic Design. 3  
 Any Art History course except ART 111. 3

**2D Studio Courses** **6**  
*2D Studio Art course chosen from:*  
 ART 220. Painting. 3  
 ART 225. Watercolor. 3  
 ART 250. Photography. 3

**3D Studio Courses** **6**  
*3D Studio Art course chosen from:*  
 ART 204. Sculpture. 3  
 ART 207. Ceramics. 3  
 ART 303. Jewelry and Metalworking. 3



<b>Additional requirements</b>	<b>6</b>	<b>General Art Minor</b>	<b>21</b>
Six additional semester hours of courses in any Studio, PHIL 380. Aesthetics, and/or Art History except ART 111.	6	The Art minor consists of 21 semester hours of art courses as follows:	
		ART 205. Drawing.	3
<b>Graphic design courses</b>	<b>22</b>	<b>18 additional semester hours of courses chosen from:</b>	
ART 280. Introduction to Graphic Design.	3	Any studio or Art History courses except ART 111.	18
ART 281. Graphic Design Production Techniques.	3		
ART 282. Typography and Layout Design.	3	<b>Art History Minor</b>	<b>21</b>
ART 380. Intermediate Graphic Design.	3	The Art History Minor consists of 21 semester hours of Art History courses (excluding ART 111).	
ART 381. Graphic Design for the Web.	3		
ART 480. Publication Design.	3	<b>Minor Grade Point Average</b>	
ART 483. Portfolio Preparation and Studio Management for Graphic Designers.	3	The GPA in the minor is calculated from required courses with an ART prefix, except ART 111.	
ART 484. Graphic Design Seminar.	1		
<b>Graphic Design Electives</b>	<b>6</b>		
<i>Graphic Design electives chosen from:</i>		<b>GRADUATE PROGRAMS</b>	
ART 311. Digital Photography.	3		
ART 371. Three Dimensional Computer Art.	3	The department of Art offers a program leading to the Masters of Fine Arts degree. Students interested in Art Education at the graduate level can seek a concentration in Art Education through the Department of Education and Human Development. See the Radford University Graduate College for further information.	
ART 406. Selected Topics.	3		
ART 414. Packaging and 3d Design.	3		
ART 415. Illustration.	3		
ART 481. Advanced Graphic Design Production Techniques.	3		
ART 494. Internship.	3		
ART 498. Independent Studies.	1		
<b>General Electives</b>	<b>5-7</b>	<b>INTERIOR DESIGN AND FASHION</b>	
Students should consult their advisers in selecting elective courses to complete the 120 hours required for graduation.			
<b>Total Credits Needed for Degree</b>	<b>120</b>	<b>Lennie Scott-Weber, Chairperson</b>	
		<a href="http://www.radford.edu/~id-f/idf.html">www.radford.edu/~id-f/idf.html</a>	
<b>Major Grade Point Average</b>		<b>UNDERGRADUATE PROGRAM</b>	
The GPA in the major is calculated from required courses with an ART prefix, except ART 111.			
<b>ART MINOR</b>		The undergraduate degree programs in the Department of Interior Design and Fashion prepare students for careers as professional designers in the fashion and interiors	
Students pursuing a minor in art may choose to minor in Art or Art History.			



fields; for careers in the merchandising of fashion and interior products; and for a wide variety of related occupations in the fashion and interiors industries. In preparing students for success in these design fields, the department provides experiences that enhance creativity and aesthetic sensibility while developing decision-making skills for accommodating all functional, technical, legal, and business concerns within a design solution. The curriculum integrates analytical and technological skills at all levels and promotes the development of communication skills that are essential for success in the design field. Course work prepares students to meet current professional standards. Internships enable students to apply acquired skills in a variety of professional environments, including design studios, architectural firms, retail establishments, to-the-trade organizations, and manufacturing firms.

The department seeks to promote excellence and ensure the competency of each graduate by imposing routine progress requirements. Students must earn a “C” or better in all DSN, DSNF, DSNI and DSNM courses before proceeding to the next semester’s courses in the program sequence. Students must maintain an overall cumulative GPA of 2.00 and a 2.5 or higher cumulative GPA in all courses in the department to proceed to the following year. Students must maintain a 2.5 major GPA in order to graduate. Students must also pass department-wide Student Outcomes Assessment processes. These performance measures include: Basic Skills Assessment to proceed to second year; Design/Merchandising Skills/Portfolio Review to proceed to third year; Career Preparation and Professional skills Review to proceed to internship; Internship Review to proceed to fourth year; and Capstone Activity to proceed to graduation.

The Department of Interior Design and Fashion requires laptops from all students.

The Department of Interior Design and Fashion offers a Bachelor’s Degree in Design with a concentration in Interiors or Fashion. Students pursuing a major in Design may select one of three degree options: Fashion Design, Interior Design, or Fashion/Interior Merchandising. The department also offers a minor in Design Appreciation.

### **FASHION CONCENTRATION**

The Fashion concentration emphasizes knowledge of and appreciation for apparel design, merchandising and its related fields. Within the framework of a liberal arts education, students learn to identify, research and solve fashion problems in a functional and aesthetic manner. This concentration provides a course of study that develops knowledge, skills and creativity.

The Fashion Design option prepares students for employment in design, manufacturing, costuming, or auxiliary fashion industries. Students will combine this option with courses in other areas such as management, marketing, media studies, theatre and/or art. The Fashion/Interior Merchandising option with a fashion emphasis prepares students for employment in management, retailing, merchandising and auxiliary fashion industries. Students will combine this option with courses in other areas such as communication, economics, management, marketing, media studies, psychology, and/or fashion design.

### **INTERIORS CONCENTRATION**

The Interior Design concentration provides a comprehensive education for students interested in interior design and its related industries. Students learn to identify, research, and solve interior design problems through a series of courses that develop knowledge, skills, and creativity within the framework of a liberal arts education.

The Interior Design option prepares students for professional careers in interior design and its related occupations. Students

develop entry-level competencies for a variety of positions including those in institutional, corporate, hospitality, retail, and residential design. The Fashion/Interior Merchandising option with an interiors emphasis prepares students for employment in the management or merchandising of interior products and services, and may be combined with other areas such as business, communication, psychology, or journalism, in consultation with the student's major adviser.

## DESIGN MAJOR

### B.S. Degree

Design majors pursuing a Bachelor of Science degree in Design will complete the requirements as outlined by the options in the sections below.

### B.A. Degree

Design majors pursuing the Fashion Design or Fashion/Interiors Merchandising option may select to receive a Bachelor of Arts Degree in Design. In addition to the requirements listed by option below, the Bachelor of Arts degree requires completion of the B.A. language requirements described on p. 87 of this catalog.

## FASHION DESIGN OPTION

<b>Core Curriculum Requirements</b>	<b>43-45</b>
Majors are required to take the following courses and are advised to take them as part of their Core Curriculum requirements:	
PHIL 112. Ethics and Society.	3
ART 215. Art History Survey: Prehistory to Gothic.	-or-
ART 216. Art History Survey: Renaissance to Contemporary.	3
SOCY 110. Introduction to Sociology.	3
ANTH/SOCY 121. Understanding Cultures.	3

ECON 105. Principles of Microeconomics.	3
PSYC 121. Introductory Psychology.	3

<b>Design Core</b>	<b>7</b>
DSN 110. Introduction to Design.	3
DSN 111. Design Fundamentals.	3
DSN 390. Pre-Internship Seminar.	1

<b>Fashion Design Core</b>	<b>50</b>
DSNF 123. Principles of Fashion Design.	3
DSNF 133. Introduction to the Fashion Industry.	3
DSNF 223. Basic Textiles.	3
DSNF 233. Meaning of Dress.	3
DSNF 253. Basic Garment Assembly.	3
DSNF 254. Advanced Garment Assembly.	3
DSNF 303. Flat Pattern Design.	3
DSNF 304. CAD for Apparel Design.	3
DSNF 313. Design by Draping.	3
DSNF 323. Fashion Sketching.	3
DSNF 343. Sewn Product Analysis.	3
DSNF 353. History of Fashion.	3
DSNF 367. History of Modern Fashion.	3
DSNF 383. Technical Aspects of Apparel Design.	3
DSNF 391. Fashion Design Internship.	2
DSNF 481. Apparel Design Production I.	3
DSNF 491. Apparel Design Production II.	3
<b>B.S. Degree Requirements</b>	<b>6</b>
Art, Business and/or Theatre.	3:3

<b>Electives</b>	<b>12-14</b>
Students following the Fashion Design Option should consult their adviser in selecting electives to complete the 120 semester hours required for graduation.	

<b>Total Credits Needed for Degree</b>	<b>120</b>
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### Major Grade Point Average

The GPA in the major is calculated from required courses with a DSN or DSNF prefix.

## INTERIOR DESIGN OPTION

### Core Curriculum Requirements 43-45

Majors are required to take the following courses and are advised to take them as part of their Core Curriculum requirements:

PHIL 112. Ethics and Society.	3
ART 215. Art History Survey: Prehistory to Gothic.	3
ART 216: Art History Survey: Renaissance to Contemporary.	3
SOCY 110. Introduction to Sociology.	3
ANTH/SOCY 121. Understanding Cultures.	3
ECON 105. Principles of Macroeconomics.	-or-
ECON 106. Principles of Microeconomics.	3
PSYC 121. Introductory Psychology.	3

### Design Core

DSN 110. Introduction to Design.	3
DSN 111. Design Fundamentals.	3
DSN 390. Pre-Internship Seminar.	1

### Interior Design Core

DSNI 112. Visual Thinking for Design.	3
DSNI 120. Drafting I.	3
DSNI 200. Sophomore Studio I.	3
DSNI 205. Sophomore Studio II.	3
DSNI 210. Presentation Techniques.	3
DSNI 220. Drafting II.	3
DSNI 230. Materials, Finishes and Textiles I.	3
DSNI 235. Materials, Finishes and Textiles II.	3
DSNI 300. Junior Studio I.	4
DSNI 305. Junior Studio II.	4
DSNI 320. Computer-Aided Design I.	2
DSNI 325. Computer-Aided Design II.	2
DSNI 340. Lighting for Interiors.	3
DSNI 350. History of Interiors I.	3
DSNI 355. History of Interiors II.	3
DSNI 365. Design Theory and Research I.	2
DSNI 392. Interior Design Internship.	2
DSNI 400. Senior Studio I.	3
DSNI 405. Senior Studio II.	3

DSNI 465. Design Theory and Research II.	2
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DSNI 490. Professional Practice and Ethics.	2
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DSNI 492. Senior Showcase and Portfolio.	1
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ART 444. History of American Architecture.	3
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### B.S. Degree Requirements 6

MKTG 340 or MGMT 323 / 326	3
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COMS 114. Public Speaking.	3
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### Electives 6-8

Students should consult their adviser in selecting elective courses to complete the 120 hours required for graduation.

### Total Credits Needed for Degree 120

### Major Grade Point Average

The GPA in the major is calculated from required courses with a DSN or DSNI prefix.

## FASHION / INTERIOR

## MERCHANDISING OPTION

### Core Curriculum Requirements 43-45

Majors are required to take the following courses and are advised to take them as part of their Core Curriculum requirements:

PHIL 112. Ethics and Society.	3
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ART 215. Art History Survey: Prehistory to Gothic.	3
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ART 216: Art History Survey: Renaissance to Contemporary.	3
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SOCY 110. Introduction to Sociology.	3
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ANTH/SOCY 121. Understanding Cultures.	3
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ECON 105. Principles of Macroeconomics.	3
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HIST 101. U.S. History to 1865.	-or-
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HIST 102. U.S. History since 1865.	-or-
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RELN 111. Introduction to Religion.	-or-
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RELN 112. Ethics and Society.	3
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PSYC 121. Introductory Psychology.	3
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<b>Design Core</b>	<b>7</b>	ART 444. History of American Architecture.	3
DSN 110. Introduction to Design.	3	Plus six (6) additional credits chosen from:	
DSN 111. Design Fundamentals.	3	Art, Economics, Marketing, Management, Communications, Media Studies, Psychology and/or Fashion Design.	6
DSN 390. Pre-Internship Seminar.	1		
<b>Merchandising Core</b>	<b>23</b>		
DSNM 243. Advertising and Promotion for Design.	3		
DSNM 263. Merchandising Mathematics.	3	<b>B.S. Degree Requirements</b>	<b>6</b>
DSNM 385. Buying and Procurement for Design.	3	MKTG 340. Principles of Marketing.	3
DSNM 393. Merchandising Internship.	2	MKTG 343. Retailing.	3
DSNM 420. Design Products and Services.	3	<b>Electives</b>	<b>9-11</b>
DSNM 433. Visual Merchandising.	3	Students following the Fashion / Interior Merchandising Option should consult their adviser in selecting electives to complete the 120 semester hours required for graduation.	
DSNM 443. Economics of Design.	3		
DSNM 493. Forecasting for Design.	3		
<b>Requirements for the Fashion/Interior Merchandising Option with a Fashion Emphasis</b>	<b>30</b>	<b>Total Credits Needed for Degree</b>	<b>120</b>
DSNF 123. Principles of Fashion Design.		<b>Major Grade Point Average</b>	
DSNF 133. Introduction to the Fashion Industry.	3	The GPA in the major is calculated from required courses with a DSN, DSNM, DSNF, or DSNI prefix.	
DSNF 223. Basic Textiles.	3		
DSNF 233. Meaning of Dress.	3		
DSNF 343. Sewn Product Analysis.	3		
DSNF 367. History of Modern Fashion.	3	<b>MINOR IN DESIGN APPRECIATION</b>	
<b>Twelve (12) additional credits chosen from:</b>		<b>(21 Semester Hours)</b>	
Art, Economics, Marketing, Management, Communications, Media Studies, Psychology and/or Fashion Design.	12	Students may earn a minor in Design Appreciation by completing the following requirements:	
<b>Requirements for the Fashion/Interior Merchandising Option with an Interiors Emphasis</b>	<b>30</b>	<b>Design Option</b>	<b>21</b>
DSNI 112. Visual Thinking for Design.	3	DSN 110. Introduction to Design.	3
DSNI 120. Drafting I.	3	DSN 111. Design Fundamentals.	3
DSNI 200. Sophomore Studio I.	3	Plus fifteen (15) additional semester hours of courses selected from:	15
DSNI 230. Materials, Finishes and Textiles I.	3	DSNF 123, 133, 223, 323, 353, 367;	
DSNI 235. Materials, Finishes and Textiles II.	3	DSNI 120, 205, 210, 230, 235, 350, 355;	
DSNI 350. History of Interiors I.	3	DSNM 243, 263, 443.	
DSNI 355. History of Interiors II.	3		

## HONORS PROGRAM

The Department of Interior Design and Fashion offers a departmental honors program. For a general description of the Honors Academy at Radford University, see p. 91. For specific requirements of this department's program, contact the department chairperson or the director of the Honors Program.

## MUSIC

**Al Wojtera\*, Chairperson**  
<http://music.asp.radford.edu>

## UNDERGRADUATE PROGRAMS

The undergraduate professional programs in the Department of Music offer opportunities for students to prepare for careers as teachers of music in elementary, middle, and secondary schools; for careers in music therapy, the music business and for advanced professional graduate study. The undergraduate liberal arts program in the Department of Music offers opportunities for the study of music irrespective of specific career aspirations, for emphases which may meet the needs of individual students, and for preparation to study music at the graduate level. The department provides and promotes music activities for the university and community; and provides instruction and experiences in music for majors and non-majors, enhanced by multi-cultural/global perspectives and the benefits of new technology.

The Department of Music offers major degree programs at the undergraduate and graduate levels and a minor in music at the undergraduate level. Courses are also open to students whose primary interests are in other fields. Radford University is an ac-

credited institutional member of the National Association of Schools of Music.

The curriculum in music therapy, which is in accordance with the recommendations established by the American Music Therapy Association (AMTA), provides eligibility to take the national certification exam administered by the Certification Board for Music Therapists (CBMT).

Students may pursue the music major leading to either a Bachelor of Music with a concentration in music education, music business or music therapy; a Bachelor of Arts; or a Bachelor of Science degree.

### Applied Music and Performing Ensembles

Private applied music lessons are available to qualified music majors and non-majors in flute, clarinet, oboe, bassoon, saxophone, trumpet, French horn, trombone, euphonium, tuba, percussion, piano, organ voice, guitar, violin, viola, cello, string bass and composition at both undergraduate and graduate levels. Two credits per semester may be earned for a one-hour lesson per week. One credit may be earned for a one-half hour lesson per week.

Prior to registration each semester, students must have the approval of the Department of Music chairperson for placement.

**Special Note:** An applied music instruction fee is charged at the rate of \$250 per credit per semester. Applied music fees may be waived for level system applied lessons with the approval of the dean of the College of Visual and Performing Arts for students majoring in music, and students registered for Department of Music ensembles and studying in a performance medium relevant to their ensemble participation. Fee waivers do not apply for MUSC 107, 169, 170, 470 or 670.



**The following ensembles are open to all qualified music majors and non-majors:**

MUSC 134. Jazz Combo.	1
MUSC 145. Chorus.	1
MUSC 147. Chorale.	1
MUSC 151. Chamber Orchestra.	1
MUSC 434. Jazz Ensemble.	1
MUSC 435. Percussion Ensemble.	1
MUSC 436. Guitar Ensemble.	1
MUSC 437. Digital Ensemble.	1
MUSC 450. Chamber Music Ensemble.	1
MUSC 455. Madrigal Singers.	1
MUSC 456. Radford Singers.	1
MUSC 457. Opera Workshop.	1
MUSC 458. Accompanying.	1

Prior to acceptance as a music major in an undergraduate music degree program, each prospective undergraduate music major must demonstrate their performance ability through an entrance audition. Those students whose performance ability is comparable to university level placement, is assigned to Level 1 Applied Music. Any student that is not assigned a Level 1 placement based on their audition, can still declare a music major, be eligible for all music major classes, but is enrolled in a pre-level applied lesson (MUSC 170) as a pre-requisite for Level 1.

Students must be recommended to proceed to Level 1 at their MUSC 170 jury (can be taken a maximum of two semesters) in order to be eligible to remain in the music major classification. Students not recommended to proceed must change their major from Music to Pre-major (PMAJ) or to any other available major at the university, for which they are eligible. They may repeat MUSC 170 with consent of the instructor as a non-music major.

Requirements for retention or acceptance into undergraduate music major degree programs at the junior level are completion of applied music level four in the major area, completion of Second Year Theory and Second Year Ear Training and Sight-Singing courses with a grade of “C”

or better and a cumulative grade point average of 2.5 or higher in all music courses taken at Radford University. Completion of level one in private applied music may be substituted for an applied music class when appropriate.

Regular ensemble experiences provide opportunities to develop artistic growth, technical skills, collaborative competence and knowledge of repertory. Music majors must enroll in at least one major ensemble each semester (summer sessions and student teaching semesters excepted) until degree requirements for ensembles are met. For one semester (prior to completion of applied level 6), the requirement must be satisfied in one of the following ensembles that includes coached, un-conducted performance experiences:

- MUSC 151. Chamber Orchestra. (fall semester only)
- MUSC 433. Advanced Jazz Combo.
- MUSC 435. Percussion Ensemble.
- MUSC 436. Guitar Ensemble.
- MUSC 437. Digital Ensemble.
- MUSC 450. Chamber Music Ensemble.
- MUSC 455. Madrigal Singers.
- MUSC 457. Opera Workshop.

No more than one major ensemble per semester may be counted toward degree requirements (transfer students who may graduate in fewer semesters than the number of ensembles required are excepted).

The Instrumental Option in the Music Education Concentration requires at least six (6) semester hours chosen from MUSC 151, 310, and 436. The Vocal/Choral Option in the Music Education Concentration requires at least six (6) semester hours chosen from MUSC 145, 147, and 456.

**Ensemble Limits (maximum number of semesters that may be counted toward requirement):**

Four semesters: MUSC 145, 147, 435, 455, and 457



Two semesters: MUSC 434  
One semester: MUSC 433, 437, and 453

Music majors are required to attend all departmental recitals and convocations (on Tuesday afternoons at 4 p.m.) as well as 10 other approved recitals or concerts each semester. Any exception to the above must be approved by the chairperson of the Department of Music. This requirement must be met before the student may follow the prescribed applied music level requirements.

A cumulative grade point average of 2.5 or above in all music courses taken at Radford University is required for graduation with a baccalaureate degree in music.

## TRANSFER STUDENTS

A total of 35 semester hours of required courses may be transferred from another institution as follows:

Music Theory.	12
Ear Training and Sight Singing.	4
First and Second Year Applied Music.	6
Introduction to Music Literature.	3
History of Music.	6
Large Ensembles.	4

Transfer students and students with degrees from other institutions seeking teacher licensure in music must take all other major degree requirements in music at Radford University. Exceptions may be granted by the Department of Music with the approval of the dean of the College of Visual and Performing Arts.

### Applied Music Performance Level System

In the Level System of Applied Music Performance, quality of performance is stressed through minimum level requirements for each curriculum and evaluation of student performance by faculty juries. Students may attempt one performance level per two credits of applied music study.

The content of each performance area is divided into eight levels. Minimum requirements in technique (including sight reading, general facility, language, care of instrument, reed making, etc.) and repertoire (including requirements in variety, scope, level of difficulty, quantity, etc.), are outlined for each level. Each applied area has indicated specific requirements and representative materials at each level. These requirements are on file in the Music Department office. Successful completion of requirements for each level will be determined by a faculty jury.

Jury examinations for Levels 3 and 6 are considered to be screening juries. (Level 4 will be the screening jury for transfer students placed in that level upon admission.) At Level 3 the purpose of the screening jury is to determine the student's progress for successful completion of applied music and music curricular degree requirements. At Level 6, the purpose of the screening jury is to determine the student's comprehensive grasp of all degree-related music skills and information. Screening juries will include a review of the student's current academic record.

### Level Requirements in Applied Piano

Level 2 in applied piano is required for the Bachelor of Music concentration in Music Therapy; and for the Vocal/Choral option in the Bachelor of Music concentration in Music Education. Completion of this requirement normally takes four semesters. Level 1 in applied piano is required for the Instrumental option in the Bachelor of Music concentration in Music Education. Completion of this requirement normally takes two semesters.

## MUSIC MAJOR

### B.M. Degree

Students pursuing a Bachelor of Music (B.M.) degree select one of the following concentrations: Music Education, with a vocal/choral or instrumental option; Music Therapy; or Music Business.

### MUSIC EDUCATION CONCENTRATION

All requirements for students selecting the Music Education Concentration are outlined below. The requirements include Music Core courses, Professional Education courses, and course work for one of two options (Vocal/Choral or Instrumental).

### INSTRUMENTAL OPTION

#### Core Curriculum Requirements 43-45 (see p. 81)

#### Music & Professional Core 86

MUSC 111-418. Theory/Ear Training.	19
MUSC 100, 321-322. Music History.	6
MUSC 161:162. First Year Class Piano.	1:1
MUSC 127. Introduction to Computer Music.	3
MUSC 354. Introduction to Conducting.	2
MUSC 356. Instrumental Conducting.	3
MUSC 497. Undergraduate Recital.	1
Applied Music (Level 6)	12
MUSC 352. Growth and Development of the Music Learner.	3
MUSC 353. Classroom Instruments. -or- MUSC 369:370. Fretboard Skills (Guitar Majors).	1
MUSC 446. Methods and Practicum for General Music.	3
MUSC 459. Methods and Practicum for Performing Ensembles.	3
MUSC 351. String Techniques.	1
MUSC 350, 348, 349. Brass, Woodwind, Percussion Techniques.	6
MUSC 364. Jazz Techniques I.	1

MUSC 360. Marching Band Techniques.

-or-

MUSC 369:370. Fretboard Skills (Guitar Majors). 1  
Instrumental Ensembles. 7 (minimum)

#### Internship 12

MUSC 462. Student Teaching in Music K-12. 12

**Total Credits Needed for Degree: 141-143**

### REQUIREMENTS FOR ADMISSION TO MUSIC TEACHER EDUCATION

Prior to taking MUSC 446 and MUSC 459, students must be formally admitted to the Music Teacher Education Program. The requirements for admission are:

1. Successful screening interview before the Music Education faculty.
2. Completion of the following courses with a grade of "C" or better:
  - All: MUSC 100, 127, 212, 215, 352, 353, Applied Major Level 4
  - Vocal/Choral: Applied Minor (Voice) Level 1 or MUSC 162 and 345
  - Instrumental: MUSC 162, 348, 349, 350 and 351
3. College of Education and Human Development Requirements:
  - Completion of 45 semester hours of coursework
  - A minimum 2.5 grade point average on all college work, a 2.5 GPA on work at Radford,
  - and a 2.5 GPA on all work attempted in the major.
  - Passing scores on the basic skills tests required for licensure by the state of Virginia.

#### Professional Education 12

MUSC 462. Student Teaching (K-12). 12

Prior to student teaching (MUSC 462), music education majors must have completed the following courses with a grade of “C” or better:

- All: Applied Major Level 6, MUSC 446 and MUSC 459
- Vocal/Choral: Applied Minor (Voice) Level 2 or MUSC 262, 344 and 355
- Instrumental: MUSC 346, 356, 360 and 364

The student teaching requirement is seven weeks in an elementary school setting (Kindergarten through Grades 5 or 6) and seven weeks in a secondary school setting (Grades 6 or 7 through Grade 12). Student teachers are expected to devote the bulk of their time and energies to meeting the commitments of student teaching. Other commitments (work, other university courses, personal responsibilities) are not considered acceptable excuses for failing to fulfill all the requirements of student teaching. If such interference occurs, the student teacher will be given the option of withdrawing from student teaching or making the personal adjustments necessary to give full attention to the program. Students must receive written permission from the Director of Music Education before being permitted to schedule additional coursework during the semester of student teaching.

## VOCAL/CHORAL OPTION

### Core Curriculum Requirements 43-45 (see p. 81)

<b>Music &amp; Professional Core</b>	<b>86</b>
MUSC 111-418. Theory/Ear Training.	19
MUSC 100, 321-322. Music History.	6
MUSC 161:162. First Year Class Piano.	1:1
MUSC 127. Introduction to Computer Music.	3
MUSC 354. Introduction to Conducting.	2
MUSC 356. Instrumental Conducting.	3
MUSC 497. Undergraduate Recital.	1
Applied Music (Level 6)	12

MUSC 352. Growth and Development of the Music Learner.	3
MUSC 353. Classroom Instruments. -or- MUSC 369:370. Fretboard Skills (Guitar Majors).	1
MUSC 446. Methods and Practicum for General Music.	3
MUSC 459. Methods and Practicum for Performing Ensembles.	3
MUSC 357. K-12 Vocal Pedagogy.	3
MUSC 216. Keyboard Harmony.	
-or- Pianists on Vocal Track may substitute MUSC 369:370. Fretboard Skills (1 credit) for 1 credit of MUSC 458.	
Accompanying.	1
Choral Ensembles.	7 (minimum)

<b>Internship</b>	<b>12</b>
MUSC 462. Student Teaching in Music K-12.	12

**Total Credits Needed for Degree: 139-141**

## MUSIC BUSINESS CONCENTRATION

All requirements for students selecting the Music Business Concentration are outlined below. Among the requirements are Music, Business, and supporting courses. Please note that some hours required by the major also meet Core Curriculum requirements.

### Core Curriculum Requirements 43-45 (see p. 81)

<b>Music Core</b>	<b>46-48</b>
Applied Music (Level 6)	12
MUSC 100. Introduction to Music Literature.	*
MUSC 111:112, 211:212. Music Theory.	12
MUSC 114:115, 214:215. Ear Training and Sight Singing.	4
MUSC 127. Introduction to Computer Music.	3

Choose 7 hours from: MUSC 131, 145, 147, 151, 431, 434, 435, 436, 455, 456, 457.

MUSC 161:162. First Year Piano Class. (not required of Keyboard majors.) 2  
 MUSC 321, 322. History of Music. 3,3  
 MUSC 354. Introduction to Conducting. 2

\* This course has been approved for Core Curriculum credit in Visual and Performing Arts.

### **Music Business Core Courses 22-28**

MUSC 104. The Arts, Entertainment, and the Marketplace. 3  
 MUSC 308. Marketing the Arts. 3  
 MUSC 315. Contract and Copyright Law for Musicians. 3  
 MUSC 416. Fundraising and Finance for the Arts. 3  
 MUSC 404. Music Business Field Experience. 1:1  
 MUSC 391. Topics in the Arts and Entertainment. 1:1  
 MUSC 494. Internship in Music Business. 3-6  
 Electives in MUSC. 3-6

### **Business Minor 15-18**

All Music Business students must complete one of the following minors administered through the College of Business and Economics: Business Administration, Marketing, Management, or Entrepreneurship.

Business Administration Minor 18  
 See p. 98 for course requirements.

Marketing Minor 15  
 See p. 104 for course requirements.

Management Minor 15  
 See p. 103 for course requirements.

Entrepreneurship Minor 18

See p. 245 for course requirements. Six of the eighteen credit hours are satisfied as part of the Music Business major.

**Total Credits Needed for Degree: 126-139**

## **MUSIC THERAPY CONCENTRATION**

All the requirements for a Music Therapy concentration are outlined below.

### **Core Curriculum Requirements 43-45 (see p. 81)**

Majors are required to take the following courses and are advised to take them as part of their Core Curriculum requirements:

BIOL 105. Biology for Health Science. 4  
 PSYC 121. Introductory Psychology. 3  
 \*MUSC 100. Introduction to Music Literature. 3  
 SOCY 110. Introduction to Sociology. 3  
 SOCY/ANTH 121. Understanding Cultures. 3

\*This course is part of the Music Core.

### **Supporting Courses 15**

BIOL 322. Human Anatomy and Physiology. 6  
 PSYC 317. Child Psychology. 3  
 PSYC 439. Abnormal Psychology. 3  
 Additional Supporting Courses. 3

### **Music Core 49-58**

Applied Music (Level 6) 12  
 MUSC 100. Introduction to Music Literature. \*  
 MUSC 111:112, 211:212. Music Theory. 12  
 MUSC 114:115, 214:215. Ear Training and Sight Singing. 4  
 MUSC 127. Introduction to Computer Music. 3  
 Choose 7 hours from: MUSC 131, 145, 147, 151, 431, 434, 435, 436, 455, 456, 457.  
 MUSC 161:162, 261:262. First Year Piano Class. (not required of Keyboard majors) 4  
 MUSC 216. Keyboard Harmony. (required of Keyboard majors only) 1

MUSC 216. Keyboard Harmony. (required of Keyboard majors only) 1  
MUSC 350. Percussion Techniques. (not required of Percussion majors) 1  
MUSC 257. Voice Class. (not required of Voice majors or minors) 1  
MUSC 367:368. Guitar Class. (not required of Guitar majors or minors) 1  
MUSC 321, 322. History of Music. 3,3  
MUSC 354. Introduction to Conducting. 2  
MUSC 418. Arranging and Orchestration.3

### Music Therapy Courses 28-38

MUSC 102. Fundamentals of Music Therapy. 3  
MUSC 302. Clinical Orientation in Music Therapy. 8  
MUSC 305. Music with the Disabled. 3  
MUSC 375. Influence of Music on Behavior. 3  
MUSC 420. Methods and Materials in Music Therapy. 3  
MUSC 477. Music in Therapy. 3  
MUSC 485. Psychology of Music. 3  
\*(MUSC 485. Teach out through spring 2010.)  
MUSC 493. Internship in Music Therapy. 1-12

**Total Credits Needed for Degree: 134-156**

## MUSIC MAJOR

### B.A. or B.S. Degree

All requirements for music majors seeking a B.A. or B.S. degree in Music are outlined below.

### Core Curriculum Requirements 43-45 (see p . 81)

**Music Core 48**  
Applied Major – Level 6. 12  
MUSC 100. Introduction to Music Literature. 3  
MUSC 111:112:211:212. Theory I-IV. 12  
MUSC 114:115:214:215. Ear Training and Sight Singing I-IV. 4

Choral or Instrumental Ensemble. 8  
*(Chosen from MUSC 145, 147, 151, 310, 434, 435, 436, 455, 456, 457)*  
MUSC 161:162. Piano Class. 0-2  
*(for non-keyboard majors only)*  
MUSC 321, 322. History of Music. 3,3  
MUSC 417. Form and Analysis. 3  
Music Electives 4-6

## B.A./B.S. Degree Requirements 6-12

### B.A. DEGREE 6-12

The Bachelor of Arts degree requires completion of the B.A. language requirements described on p. 87 of this catalog.

### B.S. DEGREE 6-8

The B.S. degree requires completion of the B.S. Degree Cognate

### 3-4 hours from Historical or analytical course(s) chosen from:

ART 215, 216, 366, 412, 422, 424, 427, 428, 444, 462, 482  
ITEC 200- 300- or 400 level courses  
DNCE 366, 480, 481  
COMS 250, 339  
THEA 235, 366, 375, 376, 475  
ENGL, FREN, SPAN, HIST, PHIL 300- or 400-level courses  
PSYC, LATN 400-level courses

### 3-4 hours from Fine Arts laboratory/ performance course(s) chosen from:

ART 200- 300- or 400 level studio courses  
DNCE 160, 260 and technique courses  
THEA 105, 125

### Electives 15-23

Students should consult with their advisers in selecting elective courses to complete the 120 semester hours needed for graduation. Suggested emphases include performance,

composition, music technology and accompanying.

**Total Credits Needed for Degree      120**

## MUSIC MINOR

Students may earn a minor in music by completing the requirements for one of the two options listed below.

### **Music History and Literature Option      21**

MUSC 100. Introduction to Music Literature.	3
MUSC 111:112. Theory I:II.	3:3
MUSC 321, 322. History of Music.	3, 3
Music Electives	6

### **Music Performance Option      21**

Applied Music – Level 4.	8
MUSC 100. Introduction to Music Literature.	3
MUSC 111:112. Theory I:II.	3:3
Choral and/or Instrumental Ensemble.	4
(Chosen from MUSC 145, 147, 151, 310, 434, 435, 436, 455, 456, 457).	

*\*These courses also meet General Education requirements.*

## HONORS PROGRAM

The Music Department offers a departmental honors program. For a general description of the Honors Academy at Radford University, see p. 91. For specific requirements of this department's program, contact the department chairperson or the director of the Honors Academy.

## GRADUATE PROGRAM

The graduate program in music offers courses leading to a Master of Arts or Master of Science degree. The Master of Arts program provides advanced study for mu-

sicians and music scholars in preparation for professional careers or doctoral study. The Master of Science program provides advanced study and opportunities for music therapists and school music educators to refine existing competencies and to attain new ones. For complete information, consult the *Radford University Graduate Catalog*.

## SCHOOL OF DANCE and THEATRE

**Carl H. Lefko, Director**

**Margaret Devaney, Director of Dance Program**

**Carl H. Lefko, Director of Theatre Program**

The School of Dance and Theatre offers liberal arts and pre-professional studies culminating in one of six degrees and two minors. Students of cinema, dance and theatre receive instruction rich in diverse perspectives and cross-disciplinary experiences. Both programs are supported by strong production programs which make significant contributions to the cultural life of the university and community.

## DANCE PROGRAM

The Dance Program provides a comprehensive pre-professional education for undergraduate dance majors in classical and contemporary dance; fosters an educational environment committed to dance as an autonomous and major art form realizing the many significant roles dance can play in world cultures; provides appropriate dance activities for the enrichment of the university, western Virginia, the Commonwealth, and beyond; and encourages creative and



technological innovations in dance. The department prepares students for careers, related careers and advanced professional studies in dance.

The department's curriculum offers students study in four areas of dance: technique, theory, pedagogy and choreography. In addition, students may develop special interest in the related fields of technical theatre, therapy, and/or somatics. Students may pursue a Bachelor of Arts, Bachelor of Science with Teacher Licensure in Dance Education, or Bachelor of Fine Arts degree in performance.

## ADMISSION REQUIREMENTS

To be accepted as a dance major an applicant must demonstrate through an audition sufficient ability for placement in first- or second-year dance courses. Auditions are scheduled at locations both on and off campus and must be arranged in advance through the department chairperson.

## B.A./B.S. DEGREE

All requirements for this degree and major are outlined below.

### Core Curriculum Requirements 43-45 (see p. 81)

### Dance Core 37

<b>Theory Requirements:</b>	<b>18</b>
DNCE 310. Study in Semantics.	3
DNCE 410. Accompaniment for Movement.	3
DNCE 465. Dance Production.	3
DNCE 470. Methods of Teaching.	3
DNCE 480. History and Philosophy of Dance I.	3
DNCE 481. History and Philosophy of Dance II.	3

### Technique Requirements: 16

Eight semester hours of modern dance technique courses. 8

Eight semester hours of classical dance technique courses. 8

### Composition Requirements: 3

DNCE 120. Dance Improvisation. 1

DNCE 220. Dance Composition. 2

### Dance Electives 9

All majors are required to complete nine additional semester hours of courses and may select courses from the following areas: technique, composition, and performance.

### B.A. Degree Requirements 6-12

The Bachelor of Arts degree requires completion of the B.A. language requirements described on p. 87 of this catalog.

### B.S. Degree Requirements and Dance

#### Education Certification 21

HUMD 300. Child and Adolescent Growth and Development. 3

EDEF 320. Introduction to Professional Education. 3

DNCE 370. Creative Dance for Children. 3

EDUC 453. Student Teaching K-12. 12

### Electives 8-25

Students should consult their advisers in selecting elective courses to complete the 120 semester hours required for graduation.

### Total Credits Needed for Degree 120

## B.F.A. DEGREE

To be admitted to the Bachelor of Fine Arts program in dance, students must demonstrate a level of proficiency for intermediate study in ballet and modern technique classes. All requirements for this degree and major are outlined below.

<b>Core Curriculum Requirements</b> (see p. 81)	<b>43-45</b>	<b>Total Credits Needed for Degree</b>	<b>120</b>
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**Dance Core** **55**  
 Theory Requirements: 18  
 DNCE 310. Study in Semantics. 3  
 DNCE 410. Accompaniment for  
 Movement. 3  
 DNCE 465. Dance Production. 3  
 DNCE 470. Methods of Teaching. 3  
 DNCE 480. History and Philosophy of  
 Dance I. 3  
 DNCE 481. History and Philosophy  
 of Dance II. 3

**Technique Requirements:** **25**  
 Eleven semester hours of modern  
 dance technique. 11  
 Twelve semester hours of classical  
 dance technique. 12  
 Two semester hours of jazz  
 dance technique. 2

**Composition Requirements:** **6**  
 DNCE 120. Dance Improvisation. 1  
 DNCE 220. Dance Composition. 2  
 DNCE 320. Choreographic Studies I. 3

**Performance Requirements:** **6**  
 DNCE 260. Production Participation.  
 DNCE 365. Performance Practicum.

**Dance Electives** **15**  
 All BFA majors are required to complete  
 fifteen additional semester hours of courses  
 and may wish to emphasize one of the fol-  
 lowing areas: classical technique or con-  
 temporary technique and choreography.

**General Electives** **5-7**  
 Students should consult their advisors  
 in selecting elective courses to complete  
 the 120 semester hours required for gradu-  
 ation.

**DANCE MINOR**  
**(18 semester hours)**

Students may earn a minor in dance  
 by completing 18 semester hours of dance  
 courses as follows:  
 Dance Technique and/or Performance  
 Courses 12  
 Dance Theory Courses 6

**HONORS PROGRAM**

The Dance Department offers a de-  
 partmental honors program. For a general  
 description of the Honors Academy at Rad-  
 ford University, see p. 91. For specific re-  
 quirements of this department's program,  
 contact the department chairperson or the  
 director of the Honors Program.

**THEATRE PROGRAM**

The Theatre program is an accredited  
 institutional member of the National As-  
 sociation of Schools of Theatre.

The Theatre program provides students  
 with a comprehensive undergraduate curric-  
 ulum emphasizing the study and practice of  
 performance, design/technical theatre, his-  
 tory and cinematic arts, preparing a gradu-  
 ate to pursue a professional career in theatre  
 or study on the post-baccalaureate level.

The Theatre program provides a chal-  
 lenging variety of performance opportuni-  
 ties in major, studio, musical and children's  
 theatre productions. Participation in pro-  
 ductions is open to all students enrolled in  
 Radford University.

Students in the department may earn ei-  
 ther a B.A. or B.S. degree with a major in  
 Theatre and a minor in cinematic arts.

## DEPARTMENTAL REQUIREMENTS

Theatre majors must meet the following program expectations:

1. Student must be enrolled EACH semester for ONE of the following courses: THEA 231, 232, 260, 360 or 476.
2. Students who are on probation at the beginning of a semester will not be permitted to audition or hold a major crew position during that semester. Exceptions will be granted only if the position is directly required for a course in which the student is enrolled.
3. Theatre majors may not appear in any production outside the department without permission of the theatre faculty.
4. Theatre majors must have a minimum grade point average of 2.5 in department courses for graduation.
5. Theatre majors are required to attend monthly departmental meetings held the first Monday of each month.
6. Theatre majors must complete all production assignments and attend year-end reviews in order to remain in good standing as a major.

## B.A. OR B.S. DEGREE

### THEATRE MAJOR

All requirements for Theatre majors are outlined below. Students may elect to emphasize performance, design and technical theatre, cinema, or history and literature.

#### Core Curriculum Requirements 43-45

#### Theatre Core 36

THEA 201. Theatre Aesthetics.	3
THEA 231. Stagecraft.	3
THEA 232. Theatrical Lighting and Sound.	3
THEA 227. Acting I.	3
THEA 236. Makeup I.	3
THEA 260. Theatre Participation I.	2
THEA 330. Theatre Design I.	3
THEA 350. Directing I.	3
THEA 360. Theatre Participation II	-or-

THEA 476. Production Practicum.	4
THEA 374. Survey of Drama.	3
THEA 375. Theatre History I.	3
THEA 376. Theatre History II.	3

#### Theatre Electives for the following Emphases: 9

All majors are required to complete nine additional semester hours of courses from the following emphases: performance, design and technical theatre, history and literature, or cinema.

#### Performance Emphasis:

THEA 327. Acting II: Scene Study.	3
THEA 310. Voice and Movement.	3
THEA 328. Acting III.	3
THEA 410. Voice and Speech.	3
THEA 336. Theatrical Makeup II.	3
THEA 366. Travel Study.	1-12
THEA 370. Playwriting.	3
THEA 425. Acting IV: Scene Study.	3
THEA 450. Directing II.	3
THEA 475. Theatre Problems.	3
THEA 476. Production Practicum.	1-3
THEA 478. Internship in Theatrical Production.	1-12
THEA 498. Independent Study.	1-6

#### Design and Technical Theatre

#### Emphasis:

THEA 300. Sound Design for the Arts.	3
THEA 333. Theatre Design II.	3
THEA 334. Theatre Design III.	3
THEA 430. Theatre Design IV.	3
THEA 336. Theatrical Makeup II.	3
THEA 366. Travel Study.	1-12
THEA 475. Theatre Problems.	3
THEA 476. Production Practicum.	1-3
THEA 478. Internship in Theatrical Production.	1-12
THEA 498. Independent Study.	1-6

#### Theatre History and Literature

#### Emphasis:

THEA 180. Introduction to World Cinema.	3
THEA 366. Travel Study.	1-12

THEA 370. Playwriting	3
THEA 498. Independent Study.	1-6

### **Cinema Emphasis:**

THEA 180. Introduction to World Cinema.	3
THEA 260. Theatre Participation.	1
THEA 381. Cinematic Aesthetics.	3
THEA 366. Travel Study.	1-12
THEA 482. Documentary/Non-Fiction Films.	3
THEA 475. Theatre Problems.	3
THEA 476. Production Practicum.	3
THEA 478. Internship in Theatrical Production.	1-12
THEA 480. Film Theory and Criticism.	3
THEA 498. Independent Study.	1-12

### **B.A. Degree 6-12**

Bachelor of Arts (B.A.) degree requires completion of the B.A. language requirements described on p. 87.

### **B.S. Degree 8-9**

Students seeking a Bachelor of Science (B.S.) degree program must complete 8-9 semester hours in the following areas:

**CVPA Historical or analytical course chosen from:** 3  
ART 215, 216, 448;  
DNCE 480, 481;  
MUSC 100, 111, 321 and 322.

**Non-CVPA Analytical course chosen from:** 3  
PHIL 111, 113 or 380;  
ITEC 100.

**CVPA Laboratory/performance course chosen from:** 2-3  
ART 204, 205, 207, 225, 250, 280, 303, 311, 450;  
DNCE 105, 120, 131, 180 (or higher);  
MUSC 107, 257, 258.

### **Electives 18-26**

Students should consult with their academic advisor in selecting elective courses to complete the 120 semester hours required for graduation.

**Total Credits Needed for Degree 120**

## **CINEMATIC ARTS INTERDISCIPLINARY MINOR (18 semester hours)**

Students may earn an interdisciplinary minor in Cinematic Arts by completing 18 semester hours in selected courses below.

### **Cinematic Arts Core: 12**

THEA 180. Introduction to World Cinema.	3
THEA 381. Cinematic Aesthetics.	3
COMS 130. Introduction to Communication.	3
THEA 480. Film Theory and Criticism.	3

### **Electives 6**

FREN 320. Topics in French Cinema.	3
COMS 247. Script Writing.	3
THEA 370. Playwriting.	3
THEA 482. Documentary/Nonfiction Film.	3
COMS 434. Media Literacy.	3
COMS 451. Intercultural/International Communication.	3
COMS 452. International Film and Electronic Media.	3

All students who minor in Cinematic Arts must take the four core courses listed above as well as six elective credit hours. Students may choose from the list of approved electives indicated above or may select courses with significant cinema content in consultation with and approved by the Director(s) of the Cinematic Arts program. (These courses must be approved prior to registration.) Some courses may have

departmental prerequisites for registration. Students who have declared Cinematic Arts as a minor will be exempt from prerequisites for courses in the departments of Media Studies and Theatre.

**THEATRE MINOR**  
**(17 semester hours)**

Students may earn a minor in Theatre by completing 17 semester hours as shown below.

**Two semester hours of:** **2**  
THEA 260. Theatre Participation. **1**  
*(This is a repeatable course. See course description on p. 436)*

<b>15 Semester hours chosen from:</b>	<b>15</b>
THEA 231. Stagecraft.	3
THEA 232. Theatrical Lighting and Sound.	3
THEA 201. Theatre Aesthetics.	3
THEA 227. Acting I.	3
THEA 236. Makeup I.	3
THEA 350. Directing I.	3
THEA 375. Theatre History I.	3
THEA 376. Theatre History II.	3